



#### The national curriculum for physical education aims to ensure that all pupils:

- develop competence to excel in a broad range of physical activities
- are physically active for sustained periods of time
- engage in competitive sports and activities
- lead healthy, active lives.

### **Foundation Stage**

The principal focus of physical education in the EYFS: Physical activity is vital in children's all-round development, enabling them to pursue happy, healthy and active lives. Gross and fine motor experiences develop incrementally throughout early childhood, starting with sensory explorations and the development of a child's strength, co-ordination and positional awareness through tummy time, crawling and play movement with both objects and adults. By creating games and providing opportunities for play both indoors and outdoors, adults can support children to develop their core strength, stability, balance, spatial awareness, co-ordination and agility. Gross motor skills provide the foundation for developing healthy bodies and social and emotional well-being. Fine motor control and precision helps with hand-eye co-ordination, which is later linked to early literacy. Repeated and varied opportunities to explore and play with small world activities, puzzles, arts and crafts and the practice of using small tools, with feedback and support from adults, allow children to develop proficiency, control and confidence.

Pupils should be taught to:

- Gross Motor
- Negotiate space and obstacles safely, with consideration for themselves and others
- Demonstrate strength, balance and coordination when playing
- Move energetically such as running, jumping, dancing, hopping, skipping and climbing

#### Key Stage 1

Pupils should be taught to:

- Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities
- Participate in team games, developing simple tactics for attacking and defending
- Perform dances using simple movement patterns.

### Key Stage 2

Curriculum

National

Pupils should continue to apply and develop a broader range of skills, learning how to use them in different ways and to link them to make actions and sequences of movement. They should enjoy communicating, collaborating and competing with each other. They should develop an understanding of how to improve in different physical activities and sports and learn how to evaluate and recognise their own success.

Pupils should be taught to:

- Use running, jumping, throwing and catching in isolation and in combination
- Play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending
- Develop flexibility, strength, technique, control and balance [for example, through athletics and gymnastics]
- Perform dances using a range of movement patterns
- Take part in outdoor and adventurous activity challenges both individually and within a team
- Compare their performances with previous ones and demonstrate improvement to achieve their personal best.

#### Swimming and water safety

All schools must provide swimming instruction either in key stage 1 or key stage 2. In particular, pupils should be taught to:

- Swim competently, confidently and proficiently over a distance of at least 25 metres
- Use a range of strokes effectively [for example, front crawl, backstroke and breaststroke]
- Perform safe self-rescue in different water-based situations.





Nursery Spor	rts Person	Reception Sports Person	Year 1 Sports Person	Year 2 Sports Person
<ul> <li>Physical Development <ul> <li>Continue to develop their</li> <li>riding (scooters, trikes and</li> <li>Go up steps and stairs, or</li> <li>using alternate feet.</li> </ul> </li> <li>Skip, hop, stand on one leggame like musical statues</li> <li>Use large-muscle moveme streamers, paint and mak</li> <li>Encourage children to tra- learnt in one context to or</li> </ul>	d bikes) and ball skills. climb up apparatus, g and hold a pose for a ents to wave flags and e marks. ansfer physical skills	<ul> <li>Physical Development</li> <li>Revise and refine the fundamental movement skills they have already acquired: *rolling *crawling *walking *jumping *running *hopping *skipping *climbing <ul> <li>Provide regular access to appropriate outdoor space. Ensure there is a range of surfaces to feel, move and balance on, such as grass, earth and bark chippings.</li> <li>Give children experience of carrying things up and down on different levels (slopes, hills and steps).</li> <li>Provide a choice of open-ended materials to play that allow for extended, repeated and regular practising of physical skills like lifting, carrying, pushing, pulling, constructing, stacking and climbing.</li> <li>Provide regular access to floor space indoors for movement.</li> <li>Ensure that spaces are accessible to children with varying confidence levels, skills and needs.</li> </ul> </li> </ul>	Games  Throw underarm. Hit a ball with a bat/racket. Throw and catch with both hands. Kick in different ways. Move and stop safely.  Gymnastics	<ul> <li>Games</li> <li>Use hitting, kicking and/or rolling in a game.</li> <li>Know how to throw overarm.</li> <li>Decide the best space to be in during a game.</li> <li>Use a tactic in a game.</li> <li>Follow rules.</li> </ul>
<ul> <li>Encourage children to pormarks with water on large suggestion: use walls as stimulate large shoulder These experiences help cline' of their bodies.</li> <li>Start taking part in some they make up for themsel</li> <li>Increasingly able to use an encourage should be able to us</li></ul>	ge vertical surfaces. well as easels to and arm movements. hildren to 'cross the mid- group activities which ves, or in teams.	<ul> <li>Model precise vocabulary to describe movement and directionality, and encourage children to use it.</li> <li>Progress towards a more fluent style of moving, with developing control and grace.</li> </ul>	<ul> <li>Make my body curled, tense, stretched and relaxed.</li> <li>Control my body when travelling and balancing at different levels.</li> <li>Roll, curl, travel and balance in different ways.</li> <li>Copy sequences and repeat them.</li> </ul>	<ul> <li>Control my body when performing simple jumps and flight skills.</li> <li>Plan and perform a sequence of movements which follow some 'rules'.</li> <li>Improve my sequence based on feedback.</li> <li>Work on my own and with a</li> </ul>
and patterns of movemen music and rhythm. • Lead movement-play act appropriate. These will c	ts which are related to tivities when challenge and enhance and development – using esources, indoors and novement – 'gallop', hildren to use it. Also istruction – 'follow', age children to use it.	<ul> <li>successfully with future physical education sessions and other physical disciplines including dance, gymnastics, sport and swimming.</li> <li>Encourage children to be highly active and get out of breath several times every day.</li> <li>Provide opportunities for children to, spin, rock, tilt, fall, slide and bounce.</li> <li>Provide a range of wheeled resources for children to balance, sit or ride on, or pull and push. Two-wheeled balance bikes and pedal bikes without stabilisers, skateboards, wheelbarrows, prams and</li> </ul>	Dance • Move safely in a space. • Move to music. • Copy dance moves. • Perform my own dance moves. • Make up a short dance.	<ul> <li>Work on my own and with a partner.</li> <li>Dance <ul> <li>Change rhythm, speed, level and direction in my dance.</li> <li>Dance with more control and coordination.</li> <li>Make a sequence by linking sections together.</li> <li>Use dance to show a mood or feeling.</li> </ul> </li> </ul>
<ul> <li>Inductivities in the setting, For whether to crawl, walk or depending on its length at 0 Encourage children to be competent, creative and extend their learning by to play outdoors in large parks and spaces in the 1 Forest or Beach school.</li> <li>Choose the right resource: plan. For example, choosing</li> </ul>	or example, they decide run across a plank, nd width. ecome more confident, adaptive movers. Then, providing opportunities er areas, such as larger local area, or through s to carry out their own	<ul> <li>*Help children to develop the core strength and stability they need to support their small motor skills. Encourage and model tummy-crawling, crawling on all fours, climbing, pulling themselves up on a rope and hanging on monkey bars.</li> <li>Combine different movements with ease and fluency.</li> <li>Create obstacle courses that demand a range of movements to complete, such as crawling through a tunnel, climbing onto a chair, jumping into a hoop and running and lying on a cushion.</li> <li>Provide opportunities to move that require quick changes of speed and direction. Suggestions: run around in a circle, stop, change direction and walk on your knees going the other way.</li> <li>Encourage precision and accuracy when beginning and ending movements.</li> <li>Confidently and safely use a range of large and small apparatus indoors and outside, alone and in a</li> </ul>	General • Copy actions. • Repeat actions and skills. • Move with control and care. • Use equipment safely.	<ul> <li>General</li> <li>Copy and remember actions.</li> <li>Talk about what is different from what I did and what someone else did.</li> <li>Know that exercise is good for me.</li> </ul>
small hole they dug with a		<ul> <li>group.</li> <li>Develop overall body-strength, balance, co-ordination and agility.</li> <li>Encourage children to use a range of equipment. These might include: wheeled toys, wheelbarrows, tumbling mats, ropes to pull up on, spinning cones, tunnels, tyres, structures to jump on/off, denmaking materials, logs and planks to balance on, A-frames and ladders, climbing walls, slides and monkey bars.</li> <li>Further develop and refine a range of ball skills including: throwing, catching, kicking, passing, batting, and aiming.</li> </ul>		





	Nursery Sports Person	Reception Sports Person	Voor 1 Crosto Dovoor	Voor 2 Crowto Downow
	Nuisery Sports Person		Year 1 Sports Person	Year 2 Sports Person
Progression and Assessment	<ul> <li>Collaborate with others to manage large items, such as moving a long plank safely, carrying large hollow blocks.</li> <li>Explain why safety is an important factor in handling tools and moving equipment and materials. Have clear and sensible rules for everybody to follow.</li> <li>Be increasingly independent as they get dressed and undressed, for example, putting coats on and doing up zips.</li> <li>Encourage children by helping them, but leaving them to do the last steps, such as pulling up their zip after you have started it off. Gradually reduce your help until the child can do each step on their own.</li> </ul>	<ul> <li>Develop confidence, competence, precision and accuracy when engaging in activities that involve a ball.</li> <li>Provide a range of different sized 'balls' made from familiar materials like socks, paper bags and jumpers that are softer and slower than real balls.</li> <li>Introduce full-sized balls when children are confident to engage with them.</li> <li>Introduce tennis balls, ping pong balls, beach balls and balloons.</li> <li>Introduce a range of resources used to bat, pat and hit a ball, modelling how to do this and giving children plenty of time for practice.</li> <li>Introduce children to balls games with teams, rules and targets when they have consolidated their ball skills.</li> </ul> ELGs: Physical Development Gross Motor Skills <ul> <li>Negotiate space and obstacles safely, with consideration for themselves and others.</li> <li>Demonstrate strength, balance and coordination when playing.</li> <li>Move energetically, such as running, jumping, dancing, hopping, skipping and climbing.</li> </ul>	•	
Vocabulary	Games • run, walk, move, stop, ball Gymnastics • jump, roll, body, shapes, mat Dance • music, move, slow, fast	Games <ul> <li>run, walk, move, stop, ball</li> <li>space, balance, control, travel, throw, pat, push, catch, kick, bat, hoop, bean bag</li> </ul> Gymnastics <ul> <li>jump, roll, body, shapes, mat</li> <li>land, balance, control, travel</li> </ul> Dance <ul> <li>music, move, slow, fast</li> <li>dance, space, travel, body parts</li> </ul>	<ul> <li>Games</li> <li>space, balance, control, travel, throwing, patting, pushing, catching, kicking, bat, hoop</li> <li>speed, underarm, both hands, hitting, safely, target, skipping, cones</li> <li>Gymnastics</li> <li>land, balance, control, roll, travel, shapes</li> <li>level, pathways, curl, tensed, stretched, relaxed, sequence, bench</li> <li>Dance</li> <li>dance, space, travel, body parts</li> <li>direction, copy, repeat</li> <li>General</li> <li>copy, repeat, control, safe</li> </ul>	<ul> <li>Games</li> <li>speed, underarm, both hands, hitting, safely, target, skipping, cones</li> <li>communication, rules, overarm, fitness, skills, goal</li> <li>Gymnastics</li> <li>level, pathways, curl, tensed, stretched, relaxed, sequence, bench</li> <li>flight, sequenced movements, evaluate, apparatus</li> <li>Dance</li> <li>direction, copy, repeat</li> <li>rhythm, speed, level, linking, emotions</li> <li>General</li> <li>copy, repeat, control, safe practise, exercise, reflect</li> </ul>
Famous	•	•	<ul> <li>Lionel Messi – Football</li> <li>Adam Peaty – Swimming</li> <li>Katarina Johnson-Thompson – Athletics</li> <li>Lewis Hamilton – Motor Racing</li> </ul>	<ul> <li>Ben Stokes – Cricket</li> <li>Anthony Joshua – Boxing</li> <li>Misty Copeland – Dancing</li> <li>Serena Williams - Tennis</li> </ul>





situations.

	Year 3 Sports Person	Year 4 Sports Person	Year 5 Sports Person	Year 6 Sports Person
	<ul> <li>Games</li> <li>Throw, catch, kick and hit a ball with control making appropriate choices.</li> <li>Use simple fielding skills.</li> <li>Aware of space and use it to support team-mates and to cause problems for the opposition both in attack and defence.</li> <li>Know and use rules fairly.</li> </ul>	<ul> <li>Games</li> <li>Throw and catch accurately including attempts to catch with one hand.</li> <li>Hit and kick a ball accurately with control using a variety of equipment.</li> <li>Keep possession of the ball developing passing and receiving skills.</li> <li>Vary tactics and adapt skills depending on what is happening in a game.</li> </ul>	<ul> <li>Games</li> <li>Refine and evaluate my kicking, hitting, throwing and catching to improve accuracy and control.</li> <li>Use knowledge of fielding skills to make appropriate choices and organise fielding positions.</li> <li>Use forehand and backhand with a racket.</li> <li>Use a range of techniques with a racket/bat?</li> <li>Use a number of techniques to pass, dribble and shoot in different ways.</li> <li>Gain possession working as a team.</li> <li>Choose a tactic for defending and attacking.</li> </ul>	<ul> <li>Games</li> <li>Explore different techniques and approaches to improve the effectiveness of my kicking, hitting, throwing and catching.</li> <li>Develop volley skills to improve accuracy and control.</li> <li>Play to agreed rules and explain rules to others.</li> <li>Can umpire/referee.</li> <li>Make a team and communicate a plan including positions and tactics.</li> <li>Lead others in a game situation.</li> </ul>
: Criteria	<ul> <li>Gymnastics</li> <li>Show greater control of rolls, jumps and balances.</li> <li>Explore how strength and suppleness affect performance.</li> <li>Adapt sequences to suit different types of apparatus and criteria.</li> <li>Compare and contrast gymnastic sequences.</li> </ul>	<ul> <li>Gymnastics</li> <li>Know the difference between matching and mirrored balances.</li> <li>Perform in a controlled and fluent way.</li> <li>Include change of speed, direction and a range of shapes.</li> <li>Work with a partner to create, repeat and improve a sequence with at least three phases.</li> </ul>	<ul> <li>Gymnastics</li> <li>Know the difference between symmetry and asymmetry.</li> <li>Combine movements, balances and shapes with increasing control and fluency.</li> <li>Perform some simple partner balances.</li> <li>Make complex extended sequences.</li> </ul>	<ul> <li>Gymnastics</li> <li>Explore a range of progressively more complex partner balances.</li> <li>Combine my work with that of others.</li> <li>Develop and perform sequences to specific timings and guidelines.</li> <li>Evaluate the work of others giving specific feedback to help improve their performance.</li> </ul>
Progression and Assessment Criteria	<ul> <li>Dance</li> <li>Use and develop pathways and direction in dances.</li> <li>Repeat, remember and perform phrases.</li> <li>Share and create phrases with a partner and small group in unison.</li> <li>Improvise and translate ideas from a stimulus into movement.</li> <li>Athletics</li> <li>Run at fast, medium and slow speeds; changing speed and direction.</li> <li>Take part in a relay, remembering when to run and what to do.</li> </ul>	<ul> <li>Dance</li> <li>Use and develop patterns and formations in dances.</li> <li>Know how to use levels and dynamics in dance.</li> <li>Reorder and link phrases together.</li> <li>Use dance to communicate an idea or story.</li> </ul> Athletics <ul> <li>Run over a long distance.</li> <li>Sprint over a short distance.</li> <li>Jump in different ways.</li> <li>Throw in different ways.</li> </ul>	<ul> <li>Dance</li> <li>Use and develop cannon in dances.</li> <li>Perform more complex phrases with control, accuracy and extension.</li> <li>Create a structured dance using a variety of phrases and techniques.</li> <li>Evaluate and improve my own performance and dances.</li> <li>Athletics</li> <li>Combine running and jumping.</li> <li>Take off and land with increasing accuracy and control.</li> <li>Throw with increasing distance and accuracy.</li> </ul>	<ul> <li>Dance</li> <li>Take the lead when working with a partner or group.</li> <li>Perform dances that show timing, fluency, accuracy and consistency.</li> <li>Know how to choose my own music and style to create a dance.</li> <li>Evaluate and improve the performance and dances of others.</li> <li>Athletics</li> <li>Demonstrate stamina and know how to pace myself when running.</li> <li>Evaluate and refine throwing and jumping techniques</li> </ul>
	<ul> <li>Apply throwing skills to athletic events.</li> <li>Outdoor and adventurous</li> <li>Follow a map in a familiar context.</li> <li>Use clues to follow a route.</li> <li>Solve a simple challenge.</li> <li>Follow a route and complete a team challenge safely.</li> </ul>	<ul> <li>Hit a target over a variety of distances.</li> <li><i>Outdoor and adventurous</i></li> <li>Follow a map in a more demanding familiar context.</li> <li>Follow a route within a time limit.</li> <li>Overcome a more demanding challenge or team activity.</li> </ul>	<ul> <li>Outdoor and adventurous</li> <li>Follow a map into an unknown location.</li> <li>Use clues and a compass to navigate a route.</li> <li>Lead a team to solve / overcome a challenge safely.</li> <li>Change my route and/or strategy to overcome a problem or challenge.</li> </ul>	<ul> <li>to improve distance, accuracy and control.</li> <li>Outdoor and adventurous</li> <li>Plan a route and a series of clues for someone else.</li> <li>Plan a problem solving activity with others, taking account of safety and danger.</li> <li>Overcome a personal challenge reflecting on its impact.</li> <li>Evaluate the success of activities / feedback to others.</li> </ul>
	Swimming • Swim 10m competently. • Use one stroke effectively. • Know how to stay safe near water.	<ul> <li>Swimming</li> <li>Swim 15m competently and confidently.</li> <li>Use two strokes effectively.</li> <li>Know how to float.</li> </ul>	Swimming <ul> <li>Swim 20m competently, confidently and proficiently.</li> <li>Use a range of strokes effectively.</li> <li>Know how to tread water</li> </ul>	Swimming <ul> <li>Swim 25m competently, confidently and proficiently.</li> <li>Use a range of strokes effectively.</li> <li>Perform safe self-rescue in different water-based situations</li> </ul>





	Games	Games	Games	Games
	<ul> <li>communication, rules, overarm, goal, fitness, skills, practise, exercise</li> <li>agility, control, co-ordination, batting, bowling, fielding, rules, spatial awareness, attack, defence, rally, stumps, racket</li> </ul>	<ul> <li>agility, control, co-ordination, fielding, rules, spatial awareness, attack, defence, rally, stumps, racket</li> <li>one handed catch, accuracy, pass, receive, possession, striking, stance, tactics, dodge, power</li> <li>Gymnastics</li> </ul>	<ul> <li>one handed catch, accuracy, passing, receiving, possession, striking, stance, tactics, dodge, power</li> <li>refine, evaluate, marking, shoot, dribble, pivot, shot selection, timing, wicket, back stop, wicket keeper, deep fielder, follow through, forehand, backhand</li> </ul>	<ul> <li>refine, evaluate, marking, shoot, dribble, pivot, shot selection, timing, wicket, back stop, wicket keeper, deep fielder, follow through, forehand, backhand</li> <li>technique, effectiveness, volley, umpire/referee, positioning, tackle, sportsmanship, court, boundary, long barrier, one handed pick up, pace</li> </ul>
lary	<ul> <li>Gymnastics</li> <li>flight, sequenced movements, evaluate, apparatus</li> <li>control, strength, suppleness, adapt, compare, contrast, matching, straddle, pike, extension</li> </ul>	<ul> <li>control, strength, suppleness, adapt, compare, contrast, matching, straddle, pike, extension</li> <li>mirroring, fluent, create, repeat, improve, arabesque, perform, cooperation</li> <li>Dance</li> </ul>	<ul> <li>Gymnastics</li> <li>mirroring, fluent, create, repeat, improve, arabesque, perform, cooperation</li> <li>symmetry, asymmetry, fluency, complex sequence, counter balance/tension, evaluate</li> </ul>	Gymnastics <ul> <li>symmetry, asymmetry, fluency, complex sequence, counter balance/tension, evaluate</li> <li>partner balances, collaborate, synchronisation, performance</li> </ul>
Vocabulary	<ul> <li>Dance</li> <li>rhythm, speed, level, linking, emotions</li> <li>pathway, direction, repeat, perform, unison, improvise, stimulus, style, timing, dance phrase</li> <li>Athletics</li> <li>variety of speeds, relay, sprint, long distance, javelin, baton</li> <li>OAA</li> <li>map, route, challenge, scavenger hunt, direction</li> <li>Swimming</li> <li>swim, stroke, safe, float, breathe</li> </ul>	<ul> <li>pathway, direction, repeat, perform, unison, improvise, stimulus, style, timing, dance phrase</li> <li>patterns, formations, levels, dynamics, reorder, coordination</li> <li>Athletics</li> <li>variety of speeds, relay, sprint, long distance, javelin, baton</li> <li>long jump, vertical jump, track and field</li> <li>OAA</li> <li>map, route, challenge, scavenger hunt, direction</li> <li>team work, orienteering, aerial photo</li> <li>Swimming</li> <li>swim, stroke, safe, float, breathe</li> <li>competently, confidently, front crawl, back stroke</li> </ul>	<ul> <li>Dance</li> <li>patterns, formations, levels, dynamics, reorder, coordination</li> <li>cannon, accuracy, extension, evaluate, choreograph</li> <li>Athletics</li> <li>long jump, vertical jump, track and field</li> <li>combine, land, take off, accuracy, evaluate, triple jump, hurdles</li> <li>OAA</li> <li>team work, orienteering, aerial photo</li> <li>compass, navigate, lead, evaluate</li> <li>Swimming</li> <li>competently, confidently, front crawl, back stroke proficiently, tread water, stamina, breast stroke</li> </ul>	<ul> <li>Dance</li> <li>cannon, accuracy, extension, evaluate, choreograph</li> <li>lead, fluency, accuracy, precision, consistency, sustained, musicality, performance, solo, duet, trio</li> <li>Athletics</li> <li>combine, land, take off, accuracy, stamina, evaluate, triple jump, hurdles</li> <li>pace, stamina, refine, techniques</li> <li>OAA</li> <li>compass, navigate, lead, evaluate</li> <li>plan, feedback, collaborate</li> <li>Swimming</li> <li>proficiently, tread water, stamina, breast stroke range, safe-rescue</li> </ul>
Famous	<ul> <li>Lionel Messi/Pele – Football</li> <li>Roger Federer/Bjorn Borg – Tennis</li> <li>Katarina Johnson-Thompson/Jessica Ennis-Hill – Athletics</li> <li>Lewis Hamilton/Ayrton Senna – Motor Racing</li> <li>Adam Peaty/Michael Phelps – Swimming0[</li> </ul>	<ul> <li>Ben Stokes/Shane Warne – Cricket</li> <li>Serena Williams/Billie Jean-King – Tennis</li> <li>Misty Copeland/Anna Pavlova - Dancing</li> <li>Mo Farah/Eliud Kipchoge – Athletics</li> <li>Anthony Joshua/Muhammad Ali – Boxing</li> </ul>	<ul> <li>Owen Farrell/Jonah Lomu – Rugby</li> <li>Kobe Bryant/Michael Jordan – Basketball</li> <li>Usain Bolt/Michael Johnson – Athletics</li> <li>Victoria Pendleton/Sarah Storey – Cycling</li> <li>Shaun White/Lindsey Vonn – Winter Sports</li> </ul>	<ul> <li>Lucy Bronze/Alex Scott – Football</li> <li>Sachin Tendulkar/Don Bradman – Cricket</li> <li>Simone Biles/Nadia Comaneci – Gymnastics</li> <li>Prabhu Deva/Fred Astaire – Dancing</li> <li>Carl Lewis/Jesse Owens – Athletics</li> <li>Katie Ledecky/Elle Simmons – Swimming</li> </ul>