

## Hardwick Art and Design and Design and Technology Yearly Overview

	Nursery	Reception	Year 1	Year 2
<b>Autumn 1</b>	Produce an autumn collage focusing on joining and using tools and natural resources.  <b>Me and My Community/Exploring Autumn.</b>	Create a self-portrait inspired by the art of L. S. Lawry 'Children Playing'.  <b>Me and My Community</b>	Create a sculpture demonstrating how people feel inspired by the works of Jack Kirby.  <b>Super Heroes</b>	Create a collage using natural materials inspired by the art of Andy Goldsworthy.  <b>Street Detectives</b>
<b>Autumn 2</b>	Create a bonfire picture exploring colour inspired by the work of Jackson Pollock 'The Flame'.  Produce a den for Polar Bears focusing on exploring and joining materials.  <b>Starry Night / Winter Wonderland</b>	Create a collage using inspiration from 'Squirrels with Nuts' by Joseph Decker.  <b>Exploring Autumn / Sparkle and Shine</b>	Create a sculpture inspired by the art of Vincent van Gogh 'Path in the Wood'.  <b>Enchanted Woodland</b>	Produce biscuits/cakes/bread in a Great Fire of London bakery (Mary Berry), focusing on choosing appropriate tools and materials.  <b>Great Fire of London</b>
<b>Spring 1</b>	Create interpretations of rainbows inspired by George Seurat 'Rainbow'.  <b>Puddles and Rainbow</b>	Produce a vehicle focussing on joining materials.  <b>Let's Explore / Build It Up</b>	Looking at the work of artists  <b>Paws, Claws and Whiskers</b>	Produce a castle with a working draw bridge focusing on mechanical components.  <b>Baddies, Towers and Tunnels</b>
<b>Spring 2</b>	Produce a 3D Easter bonnet using one-handed tools.  <b>Ready Steady Grow</b>	Produce a bowl focussing on materials and texture.  <b>Sunshine and Sunflowers</b>	Produce a "Sockosaurus" focussing on using your own ideas.  <b>Dinosaur Planet</b>	Create art using warm and cold colours inspired by the art of Claude Monet 'The Water Lily' using an IT art package. <b>Scented Garden</b>
<b>Summer 1</b>	Create images of food inspired by the art of Pablo Picasso 'Fruit Bowl 1918'.  <b>Move It</b>	Create texture and patterns in a painting inspired by the art of George Stubbs 'Zebra'.  <b>Animal Safari/Creep, Crawl and Wriggle</b>	Produce a moon buggy focussing on making a product that moves.  Create a picture using IT inspired by the art of Vincent van Gogh 'Starry Night'.  <b>Moon Zoom</b>	Produce a healthy meal focusing on making a simple recipe.  <b>Humans</b>
<b>Summer 2</b>	Produce an obstacle course focusing on building and balancing.  <b>Tumble</b>	Produce a healthy ice lolly focussing on using simple tools and techniques.  <b>Sunshine and Sunflowers / Shadows and Reflections</b>	Produce a healthy sandwich focussing on cutting and preparing food safely.  <b>Memory Box</b>	Create a seascapes sculptural art inspired by the art of Paul Klee 'Castles in the Sun'. <b>Land Ahoy</b>

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	Year 3	Year 4	Year 5	Year 6
<b>Autumn 1</b>	Produce a seismograph focussing on using electrical and mechanical components.  <b>Tremors</b>	Produce a digestive system by using a wide range of materials and components.  <b>Burps, Bottoms and Bile</b>	Create a portrait to show emotion inspired by the art of Hans Holbein.  <b>Off with her head</b>	Create an abstract sculpture inspired by the art of Frank Stella.  <b>Blood Heart</b>
<b>Autumn 2</b>	Create a collaborative cave painting with figures inspired by the art of Tommy McRae.  <b>Tribal Tales</b>	Create a mosaic inspired by the art of Emma Biggs.  <b>I am Warrior</b>	Create a pointillism decoupage piece inspired by the art of George Seurat.  <b>Stargazers</b>	Create a digital image inspired by the art of Claude Monet 'The Magpie'.  <b>Frozen Kingdom</b>
<b>Spring 1</b>	Produce wind chimes concentrating on use of materials, appropriate tools and techniques.  <b>Mighty Metals</b>	Produce a bath bomb focussing on presentation and evaluation of purpose.  <b>Potions</b>	Create a printed design inspired by the art of Hazem Taha Hussein  <b>Pharaohs</b>	Produce a toy focussing on using electrical components.  <b>Child's War</b>
<b>Spring 2</b>	Create sketches for a final piece of art inspired by the artist Banksy.  <b>Urban Pioneer</b>	Create a sculpture of a mythical creature inspired by the art of Anthony Gormley.  <b>Traders and Raiders</b>	Design and build a 'Buzz-wire' explorer's obstacle to include an electrical circuit.  <b>Alchemy Island</b>	Produce a steady hand game focusing on electrical components and circuits.  <b>Darwin's Delights</b>
<b>Summer 1</b>	Create a Greek god sculpture inspired by the art of Henry Moore.  <b>Gods and Mortals</b>	Create a painting using reflection inspired by the art of Casper David Friedrich.  <b>Misty Mountain Sierra</b>	Produce a tasty dish focussing on nutrition and health.  <b>Allotments</b>	Produce food labels to choose the most healthy and appropriate ingredients and food.
<b>Summer 2</b>	Produce a healthy soup focusing on where ingredients come from and a healthy and balanced diet.  <b>Flow</b>	Produce a healthy bread focusing on traditional Viking ingredients and foods.  <b>Traders and Raiders</b>	Produce a fairground ride using IT control and mechanical components such as a pulley system.  <b>Scream Machine</b>	Create an accurate print and collage with different effects inspired by El Seed.  <b>Golden Age of Islam</b>